

Simulation software

THROWN OVERBOARD LIFERAFT



Purpose:

Thrown overboard liferaft simulation software is intended for theoretical and practical training of seafarers designated to take charge of survival craft and rescue boats in conformity with Section A-VI/2 of STCW Code as well as for crewmembers in accordance with Section A-VI/1 of STCW Code.

Features

Simulation Software includes the 3D models of thrown overboard liferaft and launching appliances designed in accordance with LSA Code. It allows to study:

- ➔ construction and equipment;
- ➔ scheme of liferaft launching;
- ➔ use of pyrotechnics equipment.

Use of simulation software allows reducing the risk of getting injured during liferaft launching procedures, and also provide training regardless to weather conditions.

Simulation software may be used to provide on ships the introductory programs aimed at assisting newly employed seafarers to familiarize themselves with all procedures and equipment.

Target groups

Deck - Management
Deck - Operational
Deck – Support

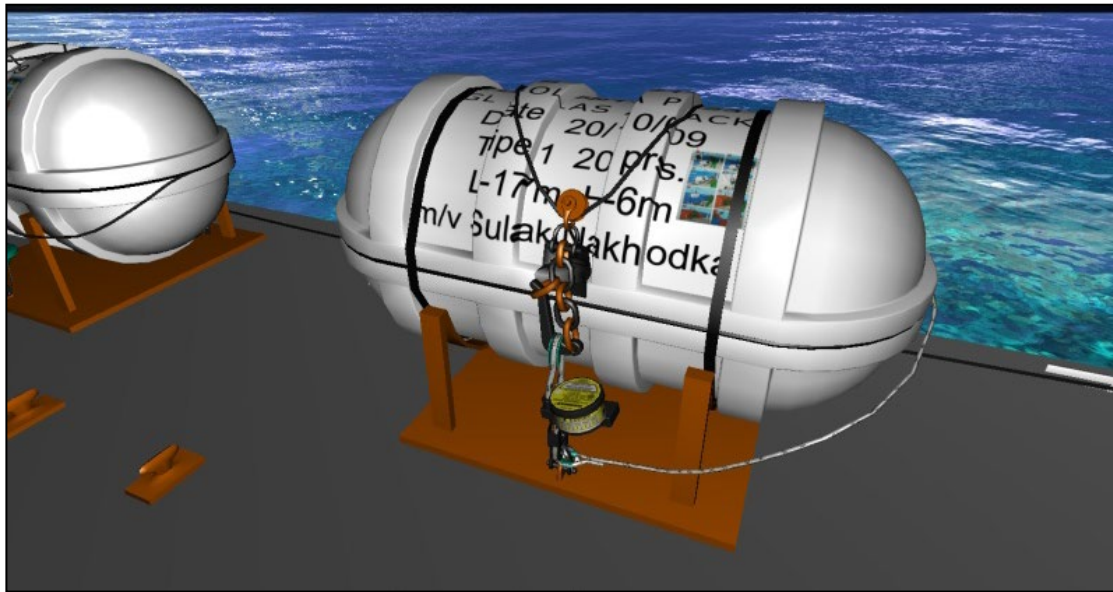
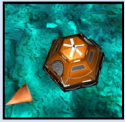
Engine - Management
Engine - Operational
Engine – Support

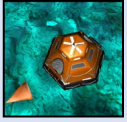
Ship types

All types

Regulations

- Section A-VI/1, Table A-VI/1-1.
- Section A-VI/2, Table A-VI/2-1





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